

AS / CONCEPT

AIRSHIP SIMULATOR

Fly above the festival.
Stay on the ground.

Interactive demo available

AS / PARTNER PROPOSAL

**One room.
One shared
lift-off.**



**No headsets.
A panoramic horizon.
People beside you.**

The festival. From above.



A proposed live aerial view
connects the journey to the place
outside.

Later phase; approvals required.

An artwork. A destination.



A sculptural landmark outside.
A collective moment of wonder
inside.

**Start small.
Make it real.**

8-12

**Guests in the first
screen-room study.**

**Recorded imagery first.
Test the feeling.**

Prove it. Then scale it.

01 Feel it.

Shared flight, comfort,
access.

02 Cost it.

Structure, show, crew, site.

03 Host it.

One agreed pilot. Measure it.

Built to return.

One reusable pavilion.
New places.
New journeys.

Commission.
Rent. License.

Models to test. Demand and margins
remain unproven.

Let's create the first flight.

A host. A production lead.
A 20-minute conversation.

Joshua
Logan



airshipsimulator.com

joshua@loganmagic.com